



What a performance!

Key texts		Opportunities/ Experiences	Vocabulary
Leon and the place between Performance poetry		Magic Mike Magician 	MUSIC Pulse- a short burst of sound Beat- the basic unit of time (the pulse), or the speed at which a piece of music is played Repeat- to do something more than once Rhythm -sounds and silences put together to form patterns, which create rhythm Tempo- the speed music should be played Pitch-higher or lower sounds Dynamics-refers to the volume of a sound or note
Music Knowledge - A pulse is the steady beat that you can hear in the music, like the ticking of a clock. - When you listen to music, you can hear the beat and make your own sound to follow a repeated pattern: - Using your body (sing, clap, tap, stomp) - Using an instrument - Using objects e.g. a pen tapping a table. - Pictures and symbols can represent a sound and help to know when to make or play a sound. If there is a picture, you play. If there is not, you rest. - Sounds can change: - high and low (pitch) - loud and quiet - fast and slow (tempo) - short and long - When you listen to music or a rhythm pattern, you can listen for the pulse, pitch and tempo. - You can decide if you like the music or not and say why. Some music might make you feel different emotions and make you want to move your body in a certain way.	D.T Knowledge - Puppets are designed to entertain. - Puppets can be made to move using rods, strings or hands. - Some types of puppets: - sock puppets - marionettes - hand/finger puppet - Designers will collect ideas about what people like and dislike to help them make decisions about their design. - Fabric glue can be used to join fabric and other materials. - Sewing with thread can join pieces of fabric together. - A running stitch uses a 'through and over, through and under' pattern.	Science Knowledge - The basic needs of Humans for survival are water, food and air. - Humans need to eat the right amounts of different types of food. - Humans need to take care of their own hygiene. - Humans need exercise to get fit and healthy. 	
			DT Plan-decide how to do something Design- create an idea for making something Improve- make or become better. Diagram- a drawing showing the structure or workings of something. Label- a word or phrase to identify or classify. Material-the matter from which a thing is made of Sew- join, fasten or repair something with a needle Running Stitch- a simple stitch which runs back and forth Pattern- repeated design
			Science Survival - something living or existing Exercise - activity requiring physical effort Heartbeat - the pulsation of the heart Breathing - the process of taking air into and expelling it from the lungs Hygiene - conditions to maintain health and cleanliness Germ - a microorganism which causes disease Disease - a condition that makes people unhealthy Food types - meat, fish, vegetables, bread, rice, pasta